



Key Stage 3 progress grid

Subject PE

Years 9

Topic / skill area Table tennis

Trajectory	I am able to
T9, T8	<input type="checkbox"/> demonstrate knowledge of all the rules and shots in Table Tennis <input type="checkbox"/> create a tournament with correct equipment and roles <input type="checkbox"/> pick and change which shots I play depending upon the opposition skill set. <input type="checkbox"/> play a number of shots with success <input type="checkbox"/> demonstrate a very good level of accuracy and consistency in both attack and defence. <input type="checkbox"/> very rarely lose points through unforced errors <input type="checkbox"/> categorise players using criteria give feedback to how they improve <input type="checkbox"/> coach players in how to apply the correct technique to shots. <input type="checkbox"/> umpire a game using the correct hand signals.
T7	<input type="checkbox"/> Create a new tactics when attacking in order to beat an opponent <input type="checkbox"/> use my knowledge to develop tactics to beat an opponent in Table Tennis <input type="checkbox"/> use my tactical knowledge to select which shot to play <input type="checkbox"/> demonstrate good tactical awareness when attacking, knowing which shots to select to win a point <input type="checkbox"/> demonstrate and explain the correct technique of a variety of shots <input type="checkbox"/> demonstrate the 'Loop' and 'Chop' shots <input type="checkbox"/> coach players making judgements about how someone is performing and advice on improvement <input type="checkbox"/> examine the tactics of a performer giving them feedback about rules and tactics <input type="checkbox"/> examine a shot and give feedback on how to improve
T6	<input type="checkbox"/> prepare a game of Table Tennis using the correct umpiring procedures <input type="checkbox"/> why a warm up is important. <input type="checkbox"/> the basic rules and hand signals that you need to umpire a game. <input type="checkbox"/> demonstrate the 'Block' and 'Kill' shots <input type="checkbox"/> identify when point or fault has occurred and umpire correctly. <input type="checkbox"/> give identify what good technique looks like for 'Push, Block and Kill' shots
T5, T4	<input type="checkbox"/> select the correct safety equipment depending upon the activity. <input type="checkbox"/> demonstrate some activities that help me warm up <input type="checkbox"/> hit the ball over the net using the push shot <input type="checkbox"/> describe how to score a game of table tennis <input type="checkbox"/> list some things that I could do to improve my performance. <input type="checkbox"/> describe why I have performed well
T3	<input type="checkbox"/> sometimes select the correct safety equipment depending upon the activity. <input type="checkbox"/> demonstrate some activities that help me warm up with some support <input type="checkbox"/> sometimes hit the ball over the net using the push shot <input type="checkbox"/> describe how to score a game of table tennis with some support <input type="checkbox"/> list a few things that I could do to improve my performance. <input type="checkbox"/> partially describe why I have performed well
T2, T1	<input type="checkbox"/> occasionally select the correct safety equipment depending upon the activity. <input type="checkbox"/> demonstrate some activities that help me warm up with support <input type="checkbox"/> rarely hit the ball over the net using the push shot <input type="checkbox"/> describe how to score a game of table tennis with support <input type="checkbox"/> list a few things that I could do to improve my performance with support <input type="checkbox"/> partially describe why I have performed well with support

